Multivariate Methods

Homework #2 (2014-2015), Answers

Q1: A three-stimulus brain in a two-stimulus world

Consider a toy functional imaging experiment, in which the brain has 3 pixels, and there are two stimuli. Say that stimulus 1 causes an activation of +2 units in pixel 1, and -1 unit in pixels 2 and 3; say that stimulus 2 causes an activation of +2 units in pixel 2, and -1 unit in pixels 1 and 3. So we have a 3×2 data matrix Y.

A. Compute its principal components, Y = XB, with the columns of X orthonormal, and the rows of B orthogonal (but not necessarily orthonormal).

$$Y = \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ -1 & -1 \end{pmatrix}, \text{ so } YY^* = \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ -1 & -1 \end{pmatrix} \begin{pmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \end{pmatrix} = \begin{pmatrix} 5 & -4 & -1 \\ -4 & 5 & -1 \\ -1 & -1 & 2 \end{pmatrix}. \text{ But it's easier to determine the}$$

eigenvalues of
$$Y^*Y = \begin{pmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \end{pmatrix} \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ -1 & -1 \end{pmatrix} = \begin{pmatrix} 6 & -3 \\ -3 & 6 \end{pmatrix}$$
. We use the approach described under

"Symmetry-an important practical issue": seek Z as the first p (row) eigenvectors of the $k \times k$ matrix Y^*Y , and then find $X = YZ^*\Lambda^{-1/2}$ and $B = \Lambda^{1/2}Z$, where Λ is the matrix with the eigenvalues of Y^*Y on the diagonal.

We could find the eigenvalues of Y^*Y by solving its characteristic equation, $\det(\lambda I - Y^*Y) = 0$. This is

$$\det \begin{bmatrix} \lambda \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{pmatrix} 6 & -3 \\ -3 & 6 \end{bmatrix} = \det \begin{bmatrix} \lambda - 6 & 3 \\ 3 & \lambda - 6 \end{bmatrix} = (\lambda - 6)^2 - 9 = \lambda^2 - 12\lambda + 27 = (\lambda - 9)(\lambda - 3), \text{ which has roots}$$

 $\lambda=9$ and $\lambda=3$. Or we could note that Y^*Y is symmetric under interchange of coordinates, so its eigenvectors must lie in subspaces that are preserved under interchange of coordinates, and therefore, must be proportional to $v_+=(1,1)$ and $v_-=(1,-1)$ -- and determine the eigenvectors by computing $v_+Y^*Y=3v_+$, and $v_-Y^*Y=9v_-$. Noting that $v_-=(1,-1)$ and $v_+=(1,1)$ have squared-lengths of 2, we find the matrix of

orthonormalized row eigenvectors, $Z = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}$, and $\Lambda = \begin{pmatrix} 9 & 0 \\ 0 & 3 \end{pmatrix}$.

So
$$B = \Lambda^{1/2} Z = \begin{pmatrix} 3 & 0 \\ 0 & \sqrt{3} \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 3 & -3 \\ \sqrt{3} & \sqrt{3} \end{pmatrix}.$$

$$X = YZ^*\Lambda^{-1/2} = \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ -1 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}^* \begin{pmatrix} 9 & 0 \\ 0 & 3 \end{pmatrix}^{-1/2} = \frac{1}{\sqrt{2}} \begin{pmatrix} 2 & -1 \\ -1 & 2 \\ -1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} \begin{pmatrix} 1/3 & 0 \\ 0 & 1/\sqrt{3} \end{pmatrix}$$

And

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 3 & 1 \\ -3 & 1 \\ 0 & -2 \end{pmatrix} \begin{pmatrix} 1/3 & 0 \\ 0 & 1/\sqrt{3} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1/\sqrt{3} \\ -1 & 1/\sqrt{3} \\ 0 & -2/\sqrt{3} \end{pmatrix}$$

Verify that Y = XB, *where the columns of* X *orthonormal, and the rows of* B *orthogonal.*

Y = XB:

$$XB = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1/\sqrt{3} \\ -1 & 1/\sqrt{3} \\ 0 & -2/\sqrt{3} \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 3 & -3 \\ \sqrt{3} & \sqrt{3} \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 4 & -2 \\ -2 & 4 \\ -2 & -2 \end{pmatrix} = Y$$

X has orthonormal columns:
$$X^*X = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 & 0 \\ 1/\sqrt{3} & 1/\sqrt{3} & -2/\sqrt{3} \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1/\sqrt{3} \\ -1 & 1/\sqrt{3} \\ 0 & -2/\sqrt{3} \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = I.$$

B has orthogonal rows:
$$BB^* = \frac{1}{\sqrt{2}} \begin{pmatrix} 3 & -3 \\ \sqrt{3} & \sqrt{3} \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 3 & \sqrt{3} \\ -3 & \sqrt{3} \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 18 & 0 \\ 0 & 6 \end{pmatrix} = \begin{pmatrix} 9 & 0 \\ 0 & 3 \end{pmatrix}$$

Note that the first principal component (i.e, the first column of X) is a mixture of the two responses – and is in some sense more complicated than either of them.

Q2. Rotation of principal components. Same setup as Q1. Let's see if we can find a simple way to unmix these components. Let $\vec{u}_1 = \vec{x}_1 \cos \theta + \vec{x}_2 \sin \theta$, $\vec{u}_2 = -\vec{x}_1 \sin \theta + \vec{x}_2 \cos \theta$. Since the \vec{u}_i are a non-singular linear combination of the \vec{x}_i , they necessarily also account for the data matrix Y. We might consider a transformation to the \vec{u}_i to be simpler if the coefficients in the \vec{u}_i are smaller. The \vec{u}_i , like the \vec{x}_i , constitute the columns of a 3×2 matrix, $U(\theta)$. Is there a rotation θ that minimizes the sum of the squares of these 6 quantities? If so, find it; if not, explain why and suggest alternative strategies.

The sum of the squares of the entries in $U(\theta)$ is independent of θ , and identical to that of X. The reason is that $U = XR_{\theta}$, where $R_{\theta} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$, a rotation matrix. Since $R_{\theta}R_{\theta}^* = I$, $tr(UU^*) = tr\left(XR_{\theta}(XR_{\theta})^*\right) = tr\left(XR_{\theta}R_{\theta}^*X^*\right) = tr(XX^*).$

An alternative is to extremize the sum of the fourth powers of the entries of $U(\theta)$. This will seek components whose entries have either very large values, or very small values (i.e., a "sparse" representation). This is effectively the "varimax" procedure.