

Receptive field maps depend on high order stimulus structure: evidence for nonlinear feedback

Jonathan D. Victor, Ferenc Mechler, Anita M. Schmid, Ifije E. Ohiorhenuan, and Keith P. Purpura

Department of Neurology and Neuroscience Weill Medical College of Cornell University, New York, NY 10065

Supported by EY9314

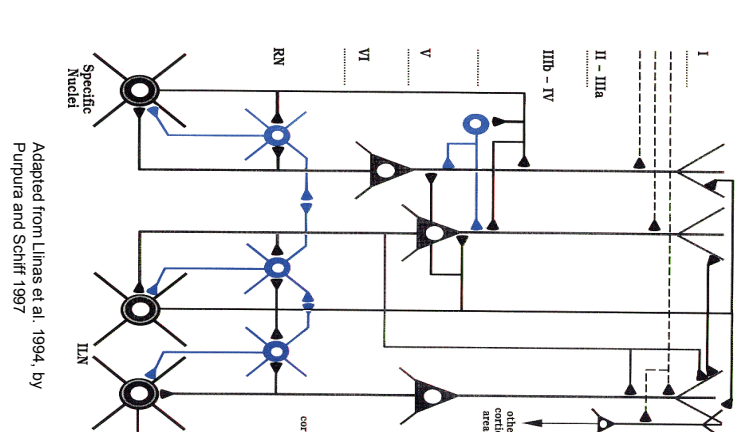
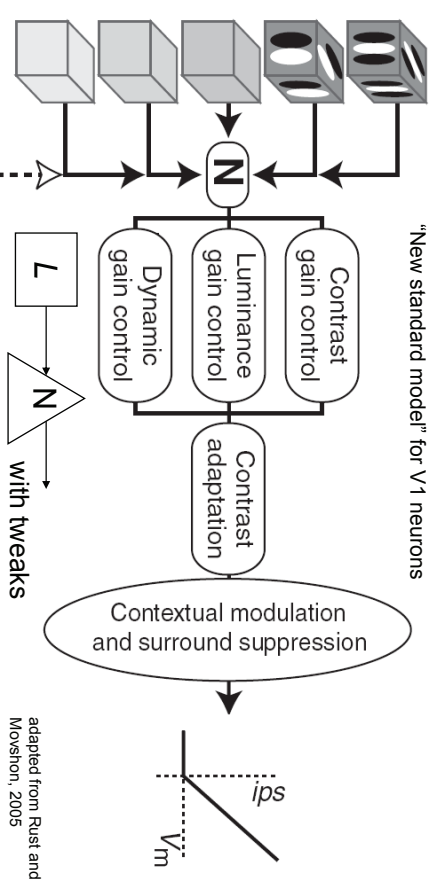
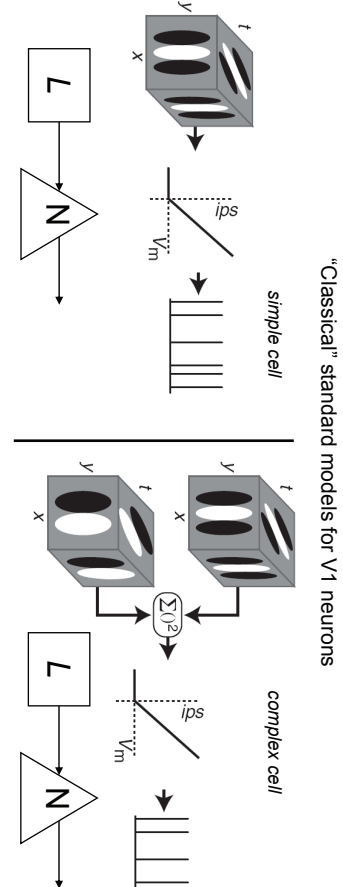
INTRODUCTION

The dominant view of primary visual cortex (V1) is that typical neuronal responses can be modeled reasonably well as a simple feedforward cascade of a linear filter, followed by a static nonlinearity. Deviations from this “LN” picture are well recognized, but they are generally thought to consist of combining multiple such subunits in parallel, and adding modulatory gain controls. On the other hand, cortical anatomy is characterized by strong feedback. Here we ask whether the shortcomings of the LN picture are fundamental and qualitative, or merely quantitative.

The direct approach to making this distinction is to create a model of a V1 neuron’s receptive field, complete with gain controls, to collect sufficient data from individual neurons to determine model parameters; and to test it with out-of-sample stimuli. Since this is impractical, we took an indirect approach. We created multiple basis sets that were matched for luminance, contrast, and spatial frequency content, so that both basis sets would engage gain controls to the same degree. With the confounding effects of gain controls thus removed, LN-like neurons should yield identical characterizations. We implemented this strategy in two ways: two-dimensional Hermite functions, and binary checkerboard stimuli with specific third- and fourth-order correlations introduced. In both cases, widespread and qualitative deviations from the predictions of LN models were found, and the nature of the deviations is concisely accounted for by the effects of strong nonlinear recurrence.

MISMATCH OF V1 COMPUTATIONAL MODELS AND CIRCUITRY

recurrent circuitry



Do V1’s computations require a departure from the “new standard” architecture?

APPROACH AND RATIONALE

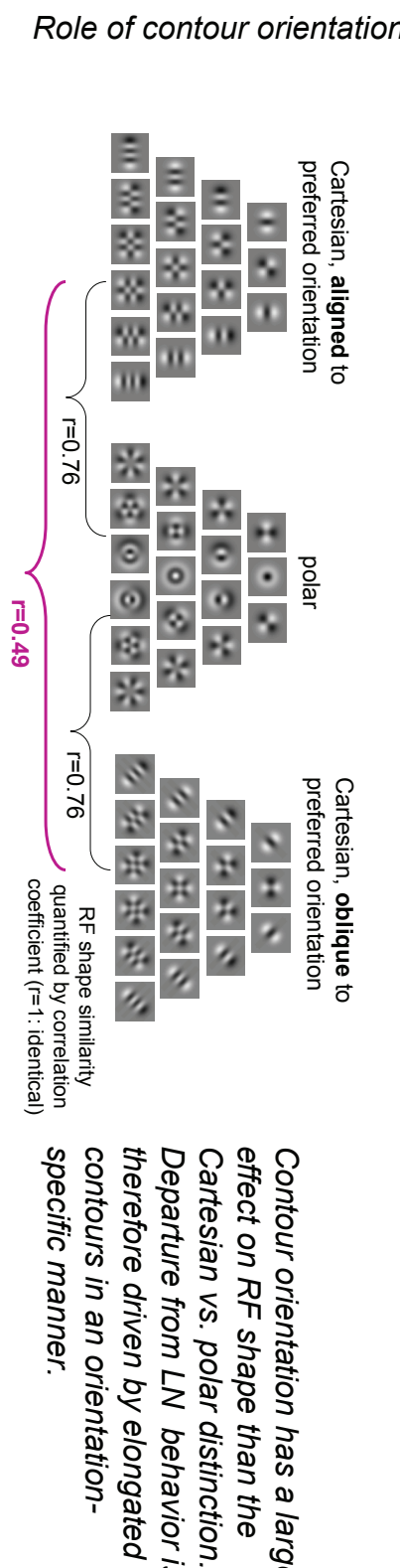
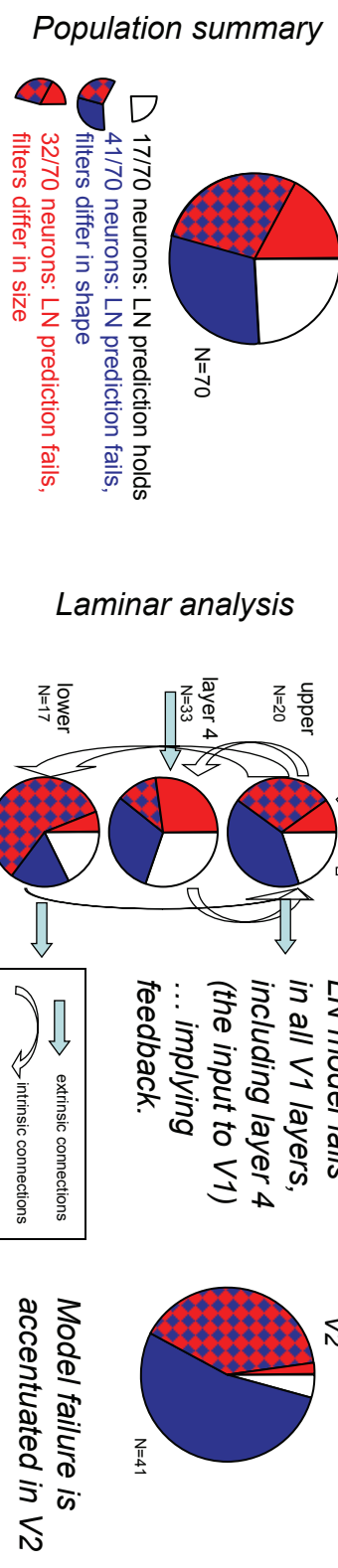
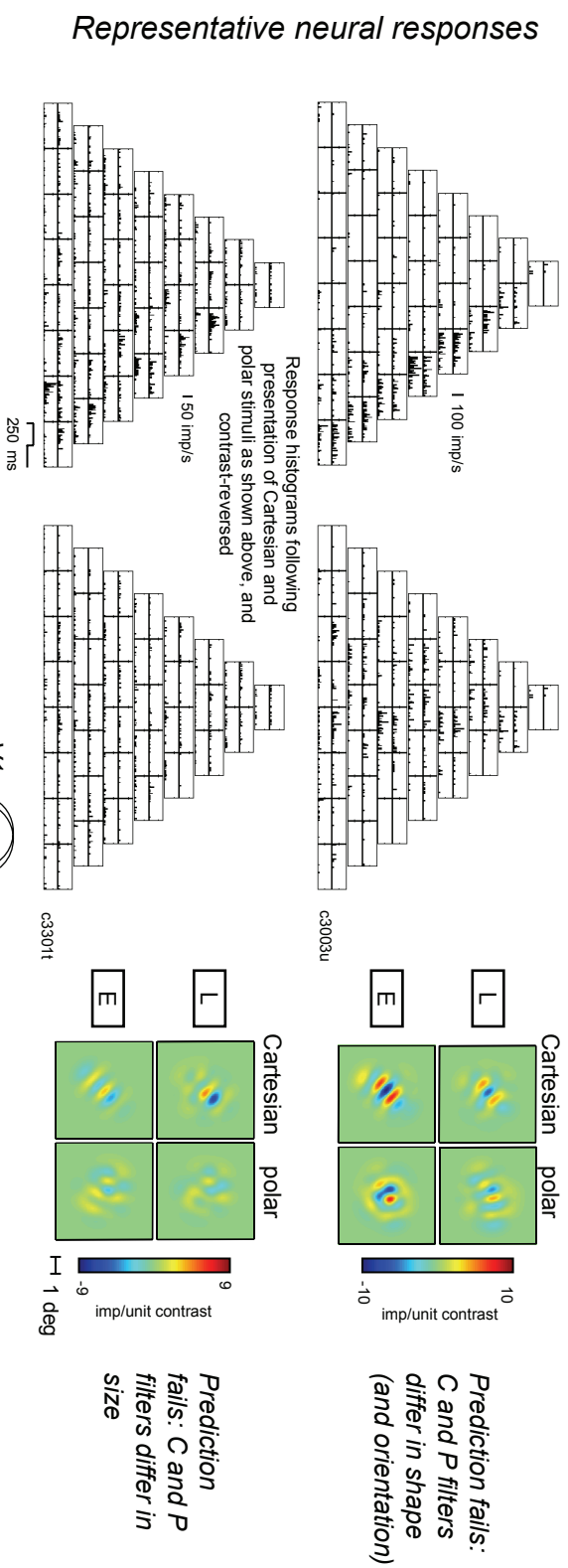
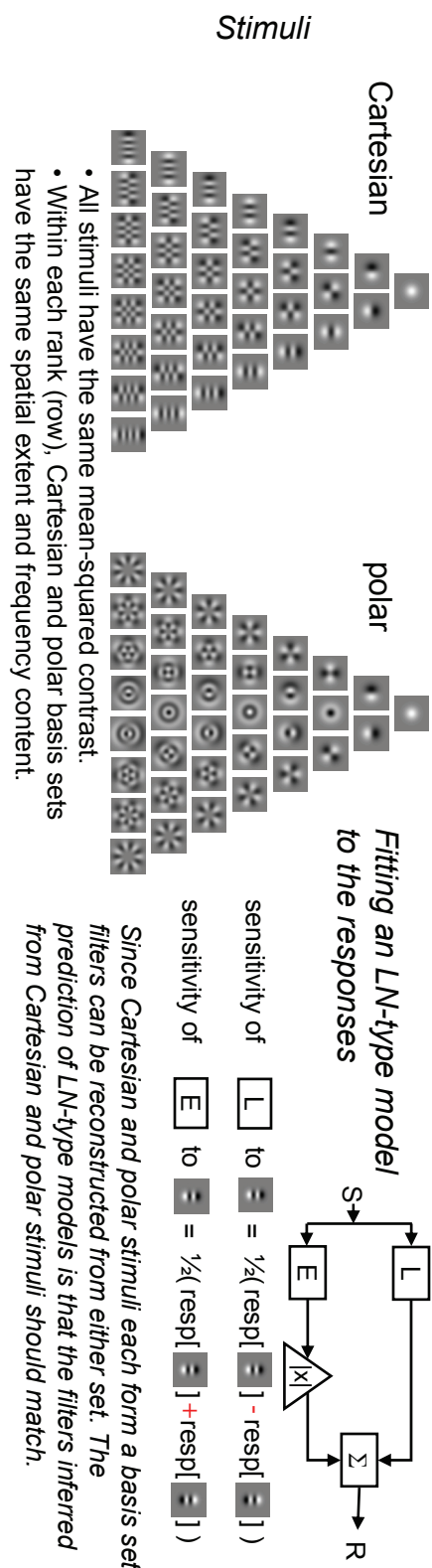
Analytical

- Use designed stimuli to neutralize adaptations and gain controls
 - stimulus sets match in first-order (luminance) and second-order (contrast, power spectrum) statistics
 - stimulus sets differ in high-order statistics
- High-order statistics are functionally important because they distinguish
 - local features (lines, edges) from noise
 - traditional analytical stimuli (bars, gratings, random noise) from natural scenes
- Models built from traditional stimuli are incomplete predictors of responses to natural scenes – and we hypothesize that high-order statistics contribute to this

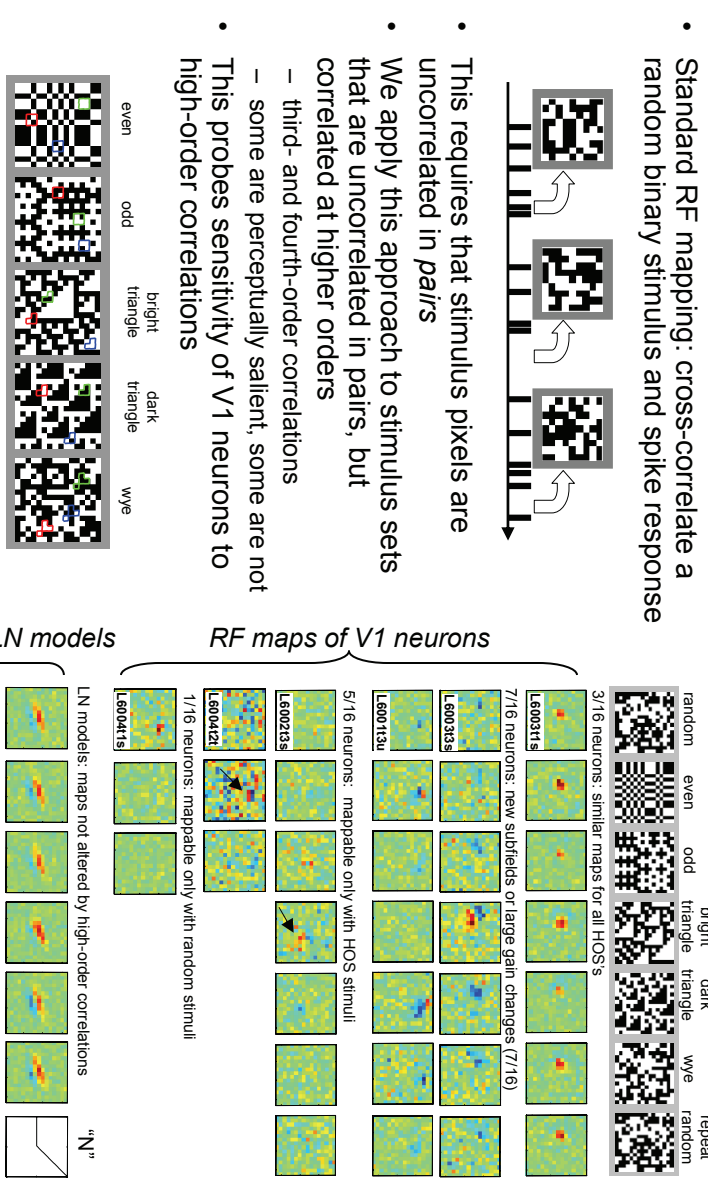
Physiological

- Recording in macaque V1
 - anesthesia isolates “bottom-up” processes
 - paralysis allows for detailed receptive field mapping
 - tetrode technique allows for simultaneous multiple single unit recordings

RESPONSES TO TWO-DIMENSIONAL HERMITE FUNCTIONS IMPLY RECURRENCE OF SIGNALS FROM ORIENTED CONTOURS



RESPONSES TO ISODIPOLE TEXTURES IMPLY GENERAL SENSITIVITY TO HIGH-ORDER CORRELATIONS



Each kind of stimulus is specified by a “glider” (colored outlines in each panel) and a parity (whether the number of white checks within each glider is constrained to be an even or an odd number). For each kind of stimulus, a receptive field map is created by reverse-correlating responses to 1024 examples, each presented for 320 ms.

13/16 V1 neurons show a marked sensitivity to specific high-order correlations, including correlations that are not visually salient. This is at first surprising, but it is a distinctive prediction of a strongly nonlinear feedback architecture.

- With feedforward architecture
 - we would need a parallel set of LN modules, with dedicated circuitry for each kind of correlation
 - we would need to include specific circuitry for correlations that aren’t perceptible (and don’t seem to correspond to edges and regions)
 - But if recurrence dominates
 - each path through the network traverses a different combination of nonlinearities
 - this generates lots of useful combinations (e.g., local edge detection followed by interactions along extended contours)
 - but it also generates some crossstalk -- accounting for sensitivity to “invisible” correlations
- ## CONCLUSIONS
- V1 neurons exhibit behavior that challenges feedforward models
 - this behavior is evident for many kinds of stimuli with high-order correlations
 - stimuli needn’t be natural or trigger gain controls
 - high-order correlations may not even be perceptually relevant
 - Dependence on high-order correlations can be marked
 - it can affect orientation tuning
 - it can determine whether a neuron even has an evident receptive field
 - A recurrent nonlinear network concisely accounts for characteristics of responses to Cartesian and polar Hermite stimuli
 - Recurrence is an efficient use of connections that generates sensitivity to a wide variety of high-order correlations
 - Recurrence accounts for a surprising observation: sensitivity to “invisible” correlations